



Flash CS4 Complete

1.0 Flash Basics

- 1.1 Creating a Flash Document
- 1.2 Reviewing the Interface
- 1.3 Managing the Workspace

2.0 Getting Started

- 2.1 Creating Shapes
- 2.2 Using the Primitive Tools
- 2.3 Drawing with Pen, Pencil and Line Tools
- 2.4 Editing Shapes
- 2.5 Using the Selection Tools
- 2.6 Managing Color and Gradients
- 2.7 Importing Files

3.0 Managing the Timeline

- 3.1 Using Scenes
- 3.2 Managing Frames and Keyframes
- 3.3 Managing Layers
- 3.4 Copying and Pasting
- 4.0 Managing Symbols
- 4.1 Creating a Symbol
- 4.2 Managing Symbols
- 4.3 Using Masks

5.0 Adding Animation

- 5.1 Using Motion Tweening
- 5.2 Using Object Motion
- 5.3 Creating Text Effects
- 5.4 Overview of ActionScript
- 5.5 Working with Presets
- 5.6 Using 3D Tools
- 5.7 Using the Bones and Art Deco Tools

6.0 Additional Effects

- 6.1 Adding Sound
- 6.2 Using the Flash Encoder
- 6.3 Managing FLVs
- 6.4 Managing Filters
- 6.5 Managing Blends

7.0 Testing and Publishing

- 7.1 Testing Your Movie and Elements
- 7.2 Exporting and Publishing Your Movie
- 7.3 Setting Preferences